

The nextpnr FOSS FPGA place-and-route tool

Clifford Wolf Symbiotic EDA

FOSS FPGA PnR



- Over 20 years old (1997). Timing driven. Portable.
- Focuses more on architecture exploration via architecture XML files, not PnR for existing real-world FPGAs.
- Easy to get "close to actual hardware" for algorithm experimentation and architecture exploration. Much harder to get to working bitstream generation for actual hardware.

Arachne-PNR

- Three years old (2015). Not timing driven. Only supports iCE40.
- First fully functional FOSS FPGA PnR tool with industrial user base.

nextpnr

- Brand new (2018). Timing driven. Portable. Team effort.
- With GUI! (But still works well with Makefiles. :)
- API for supporting new architectures. Currently: iCE40, ECP5
- Architectures under construction or planned: "generic", Torc, Xilinx 7-series
- Further plans: floorplanning, multi-clock designs, complex constraints



nextpnr-ice40



Place-and-Route for Lattice iCE40 FPGAs

- Support for LP384, LP1K, LP4K, LP8K, HX1K, HX4K, HX8K, UP3K, and UP5K devices
- Full Verilog-to-Bitstream flow
 - Using Yosys (synth_ice40) for synthesis to JSON netlist file
 - Using Project Icestorm for bitgen and device programming

iCEBreaker FPGA iCE40UP5K 5280 Logic Cells 128 Kbit BRAM 1 Mbit SPRAM 8 DSPs 1 PLL 3 PMODs 39 IO Pins FT2232H Interface 128 Mbit SPI flash iCEBreaker is our preferred FPGA board for workshops.

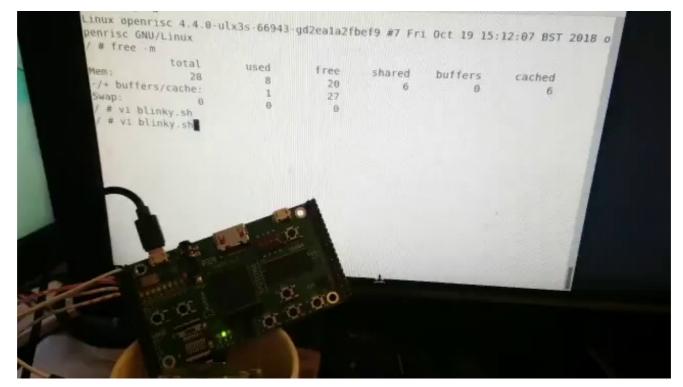
https://github.com/icebreaker-fpga https://www.crowdsupply.com/1bitsquared/icebreaker-fpga



nextpnr-ecp5

• Place-and-Route for Lattice ECP5 FPGAs

- Support for 5U-25F/45F/85F, 5UM-25F/45F/85F, and 5UM5G-25F/45F/85F devices
- Full Verilog-to-Bitstream flow
 - Using Yosys (synth_ecp5) for synthesis to JSON netlist file
 - Using Project Trellis for bitgen and device programming



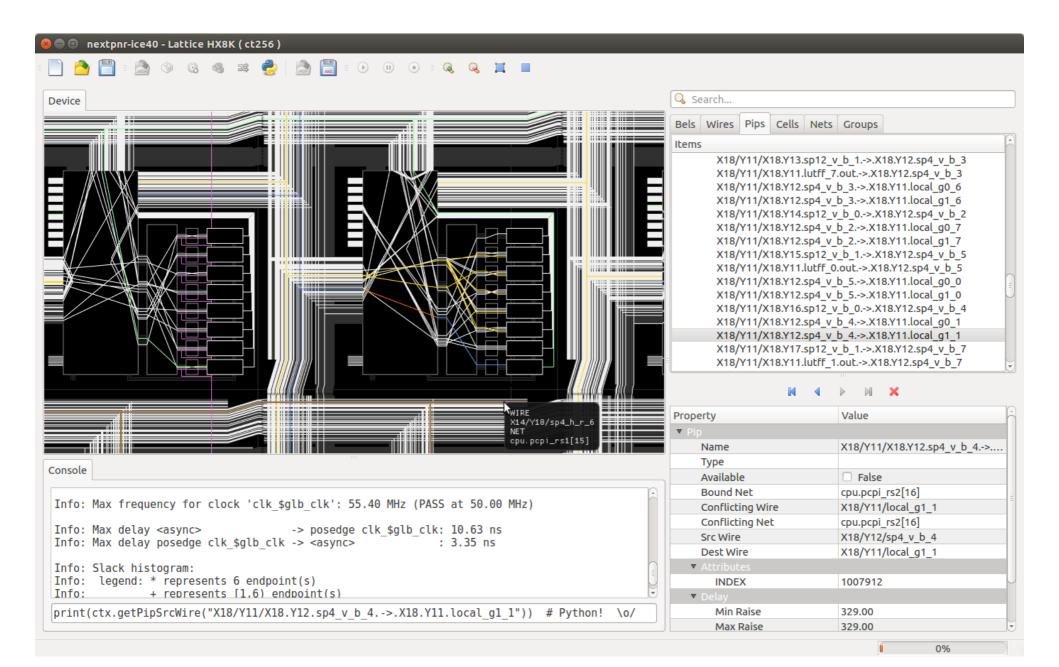
Linux running on an or1k SoC implemented on an ECP5 FPGA. https://github.com/daveshah1/ulx3s/

experimental support for various Xilinx devices)

• Place-and-Route for Xilinx FPGAs via Torc

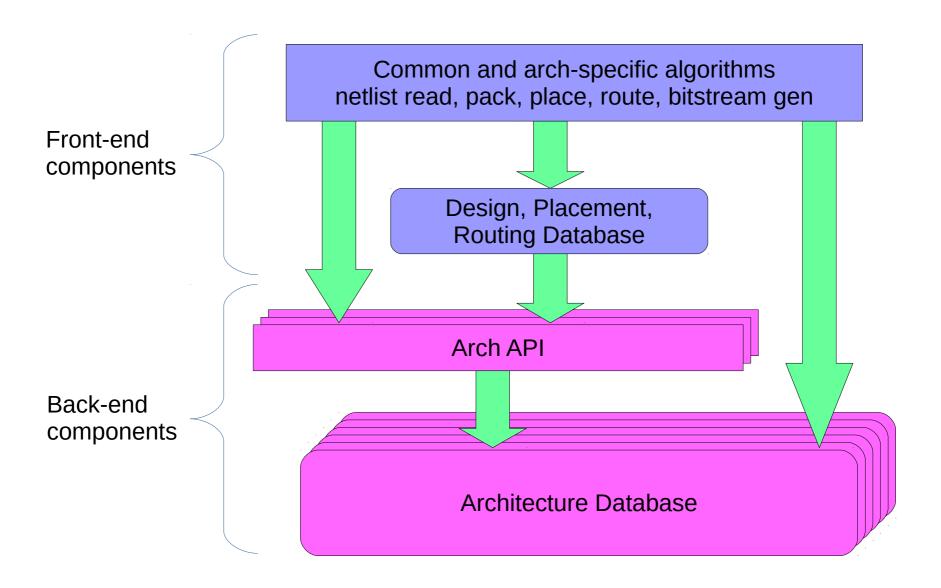
- Support for various Xilinx devices, including 7-series Zynq
- Not a full Verilog-to-Bitstream flow yet
 - Using Yosys (synth_ecp5) for synthesis to JSON netlist file
 - Using ISE for bitgen and device programming
 - Alternatives to Torc+ISE: Project X-Ray and/or Xilinx RapidWright
- Mainly an experiment to see how our algorithms scale to large devices
- Ultimately we want to support Xilinx devices directly (w/o torc)
- If you are very curious (and brave) you might want to check out the "xc7" branch in our nextpnr github repo.







nextpnr architecture





Design Database

- **Cell**: an instantiation of a physical block inside the netlist. The packer may combine or otherwise modify cells; and the placer places them onto Bels.
- **Port**: an input or output of a Cell, can be connected to a single net.
- Net: a connection between cell ports inside the netlist. One net will be routed using one or more wires inside the chip. Nets are always one bit in size, multibit nets are always split.
- **Source**: The cell output port driving a given net
- **Sink**: A cell input port driven by a given net
- Arc: A source-sink-pair on a net



Architecture Database

- **Bel**: Basic Element, the functional blocks of an FPGA such as logic cells, IO cells, blockrams, etc. Up to one cell may be placed at each Bel.
- **Pin**: an input or output of a Bel, permanently connected to a single wire.
- **Pip**: Programmable Interconnect Point, a configurable connection in one direction between two wires
- Wire: a fixed physical connection inside the FPGA between Pips and/or Bel pins.
- Group: a collection of bels, pips, wires, and/or other groups



Adding a new Architecture

- Add a new top-level directory and add CMake config.
- Add **archdefs.h** with types for delay and addressing bels, wires, pips, etc. in the new architecture.
- Add arch.h with implementation of Arch class with ~100 methods for accessing the architecture database.
- Add **main()** and arch-specific algorithms such as **packer**.

Note: We are still finalizing the architecture API. Don't add an avalanche of new architecture back-ends just yet. :)



Some arch API details

 ${\sim}100$ methods sounds like a lot, but most of them are very elementary. For example for bels:

BelId getBelByName(IdString name) const; IdString getBelName(BelId bel) const; Loc getBelLocation(BelId bel) const; BelId getBelByLocation(Loc loc) const; const range<BelId> getBelsByTile(int x, int y) const; bool getBelGlobalBuf(BelId bel) const; uint32_t getBelChecksum(BelId bel) const; void bindBel(BelId bel, CellInfo *cell, PlaceStrength strength); void unbindBel(BelId bel); bool checkBelAvail(BelId bel) const; CellInfo *getBoundBelCell(BelId bel) const; CellInfo *getConflictingBelCell(BelId bel) const; const range<BelId> getBels() const; IdString getBelType(BelId bel) const; const_range<std::pair<IdString, std::string>> getBelAttrs(BelId bel) const; WireId getBelPinWire(BelId bel, IdString pin) const; PortType getBelPinType(BelId bel, IdString pin) const; const range<IdString> getBelPins(BelId bel) const;

Strategies for implementing nextpnr architecture databases

• Flat database

- Each bel, pip, wire has its own explicit entry in the database
- Because of this the database is rather big, but it's also very simple and fast
- Very flexible with regard to "one off" oddities in the architecture
- See iCE40 architecture
- Also see "generic" architecture (under construction)

De-duplicated database

- First create a flat database, then find similar entries and consolidate them
- Most advantages of flat database, but less memory usage
- Requires compute-intensive de-duplication step
- See ECP5 architecture

Tile-based database

- Create a description of each tile, and describe chips in terms of tile array
- Much more complicated than the first two approaches, but yield much smaller databases, especially if one wants to support entire families of chips that use the same tiles but different tile arrangements.
- See Xilinx 7-series architecture (to be done)

Python API



- In addition to the C++ API nextpnr also provides a Python API
 - For implementing and/or prototyping PnR algorithms
 - For investigating the design in memory and/or device database
 - For creating simple device databases (via "generic" architecture)
 - For creating virtually arbitrary complex constraints

```
# Clock constraints
ctx.addClock("csi_rx_i.dphy_clk", 96)
ctx.addClock("video_clk", 24)
ctx.addClock("uart_i.sys_clk_i", 12)
# Placement constraints
ctx.createRectangularRegion("osc", 1, 1, 1, 4)
for cell, cellinfo in ctx.cells:
    if "ringosc" in cellinfo.attrs:
        print("Floorplanned cell %s" % cell)
        ctx.constrainCellToRegion(cell, "osc")
```

example nextpnr python constraints file



Next steps

- Slowly replace arachne-pnr as FOSS iCE40 PnR tool in project icestorm.
 - There are still a lot of happy arachne-pnr users. We don't want to startle them yet..
- Many **improvements** in actual placer and router
 - We hope nextpnr will also become an attractive framework for algorithms research.

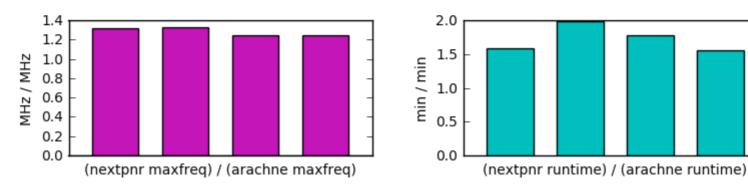
• Support for more architectures

- We have already documented the Xilinx 7-series bit-stream format.
 Therefore that would be an obvious next candidate.
- We'd be happy to also add support for architectures that we don't need to document by ourselves first. Please contact us at symbioticeda.com.
- World Domination!

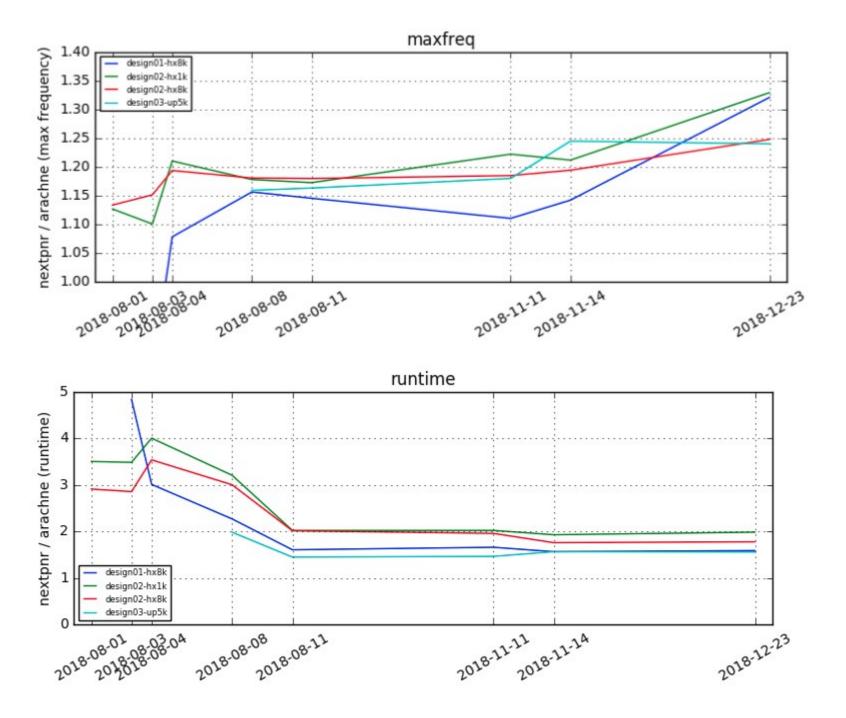
comparison – arachne-pnr vs nextpnr

%matplotlib inline import report report.load("20181223-ice40-e76479f.dat") report.print_summary()

design	Max Frec arachne	q (MHz) nextpnr	change	Runtime arachne	(M:SS) nextpnr	change
design01-hx8k	27.61	36.45	1.32x	5:51	9:16	1.59x
design02-hx1k	55.36	73.56	1.33x	0:27	0:54	1.98x
design02-hx8k	57.91	72.25	1.25x	0:44	1:19	1.78x
design03-up5k	6.54	8.11	1.24x	4:24	6:50	1.55x



- Even though nextpnr is very new, it already consistently produces better results than arachne-pnr (in terms of max frequency).
- But arachne-pnr still produces results quicker
 - We need to do more evaluation on this. For example: How does this change if we disable the timing-driven aspects of nextpnr's algorithms.



https://github.com/YosysHQ/nextpnr-bench



Demo

https://github.com/YosysHQ/nextpnr



</The nextpnr FOSS FPGA place-and-route tool>

Questions?

https://github.com/YosysHQ/nextpnr

OSDA – Open Source Design Automation Friday Workshop at DATE 2019



MARCH 25—29, 2019 FLORENCE, ITALY FIRENZE FIERA

EUROPE THE EUROPEAN EVENT FOR ELECTRONIC SYSTEM DESIGN & TEST

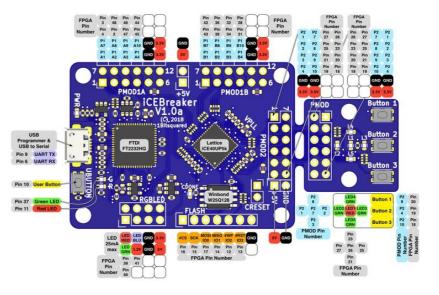


- Topics include:
 - Open-Source Tools, IPs, Languages, and Methodologies
 - Future directions for the open-source FPGA movement
 - Discussions on licenses, funding, and commercialization

http://osda.gitlab.io

iCEBreaker FPGA Board





- Features iCE40UP5k
 - 5280 4-LUTs, 128kBit BRAM, 128 kByte SPRAM, 8 DSPs
 - 3x Dual-PMOD, QSPI-DDR 16 MB flash, 4 buttons, 7 LEDs
- Specifically designed as learning platform
 - There will be workshop and classes materials using all-FOSS flows
 - We are collaborating with educators on developing those courses

https://github.com/icebreaker-fpga/icebreaker

https://www.crowdsupply.com/1bitsquared/icebreaker-fpga